Name: \_\_\_\_\_

Directions: Work only on this sheet (on both sides, if needed); do not turn in any supplementary sheets of paper. There is actually plenty of room for your answers, as long as you organize yourself BEFORE starting writing.

**1.** (15) Give the value (expressed as a decimal number) that will be in EAX after executing

movl \$25, %eax andl \$-3, %eax

Show your work!

**2.** (15) Say on a 32-bit machine we have C code that includes an **int** array  $\mathbf{x}$ , with 8 columns. Suppose  $\mathbf{x}[2][3]$  has address 0x456. What will be the hex address of  $\mathbf{x}[3][2]$ ?

**3.** (15) Which program in our homework had multiple stacks? **EXPLAIN CAREFULLY**.

4. (15) Fill in the blank with a term from our course for a certain kind of function/subroutine: Using real machines in our course brings large educational benefits, but one advantage of using a simulator is that we could have had homework in which students wrote \_\_\_\_\_s.

5. (40) Write an assembly language subroutine **counts-mall()**, callable from C, with C signature

int sep(int \*x,int nx)

Here  $\mathbf{x}$  is an **int** array of length  $\mathbf{nx}$ , and the function returns a count of the number of elements smaller than  $\mathbf{x}[\mathbf{0}]$ .

For instance, the code

int y[6] = {5,12,13,2,8,1},m; m = countsmall(y,6);

would result in **m** being 2, while **countsmall(y,5**) would return 1.

Write the full assembly code for **countsmall()**. Be SURE to have comments at the beginning, stating what you are using the various registers for. Assume that NO registers need be saved for the caller. **WRITE LEGIBLY**; write on scratch paper first, and then copy to your exam sheet. (Remember, supplemental papers to your exam sheet are NOT allowed.)

## Solutions:

**1.** 25 is 0x19, i.e. 00011001, and -3 is (in 2 hex digits) 0xfd, i.e. 11111101. And-ing the former with the latter puts a 0 in bit position 1, and leaves the other bits unchanged. But there is already a 0 in that position, so the 25 is unchanged in all bits.

**2.** From  $\mathbf{x}[\mathbf{2}][\mathbf{3}]$  to the end of row 2 is a distance of 4 words. Then  $\mathbf{x}[\mathbf{3}][\mathbf{2}]$  is 3 more words, for a total of 7. Then compute  $0x456 + 7 \times 4 = 0x472$ .

**3.** This was the threaded program. Each thread has its own stack.

4. Interrupt service routines.

```
# countsmall() number of elements in an array x that are # smaller than x[0]
```

int countsmall(int \*x.int nx)

```
" # where nx is the length of x
```

# for instance, the code

# the C call is

5.

#

# #

#

#

#

#

```
int y[6] = {5,12,13,2,8,1},m;
m = countsmall(y,6);
```

```
#
# will result in m = 2
```

.text .globl countsmall

```
# EBX will point to the current element of x
   # ECX will hold x[0]
   # EDX will hold the loop counter
   # EAX will hold the return value
   # assume NO registers need to be saved to protect the caller
countsmall:
   movl 4(%esp), %ebx # get address of x
   movl 8(%esp), %edx # get nx
   decl %edx # skip x[0]
   movl $0, %eax # count is 0 so far
   movl (%ebx), %ecx # ECX now holds x[0]
   addl $4. ebx # skip x[0]
top:
  movl (%ebx), %edi # EDI now holds x[i]
   cmpl %ecx, %edi
   jge decedx
   incl %eax
decedx:
   addl $4, %ebx
   decl %edx
   jnz top
   ret
```