

Parallel Coordinates—REVISITED

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SF Data Mining
November 14, 2013

Outline

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- SEEMS to be a great tool. But has MAJOR problems.
- I will present a novel way to make parallel coordinates usable.

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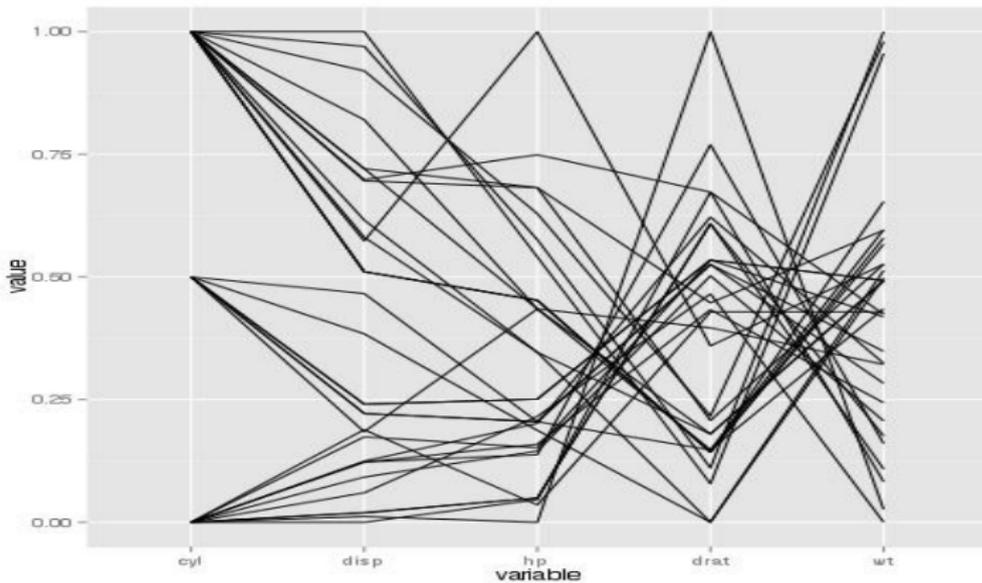
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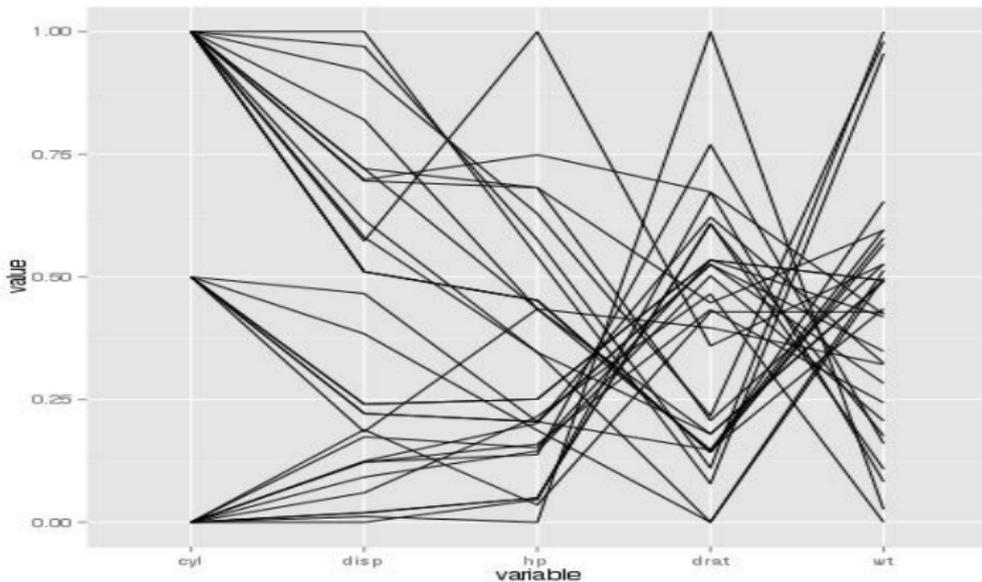
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 - The operative word is “try.”

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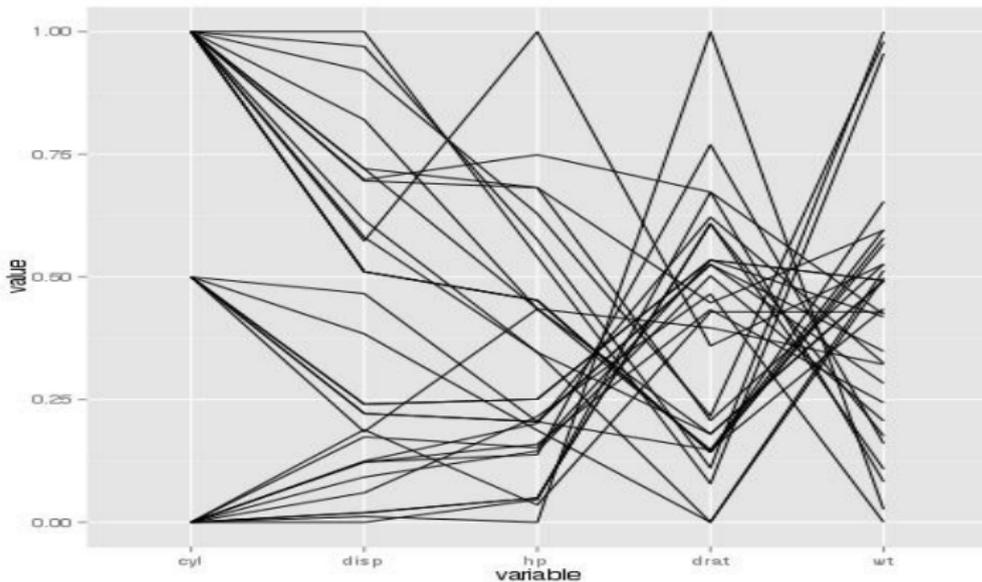


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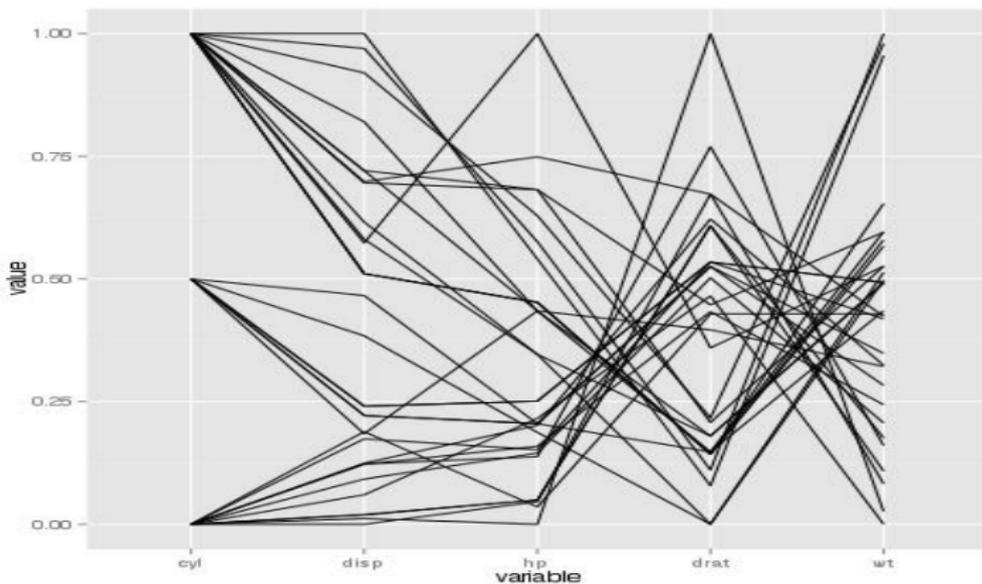
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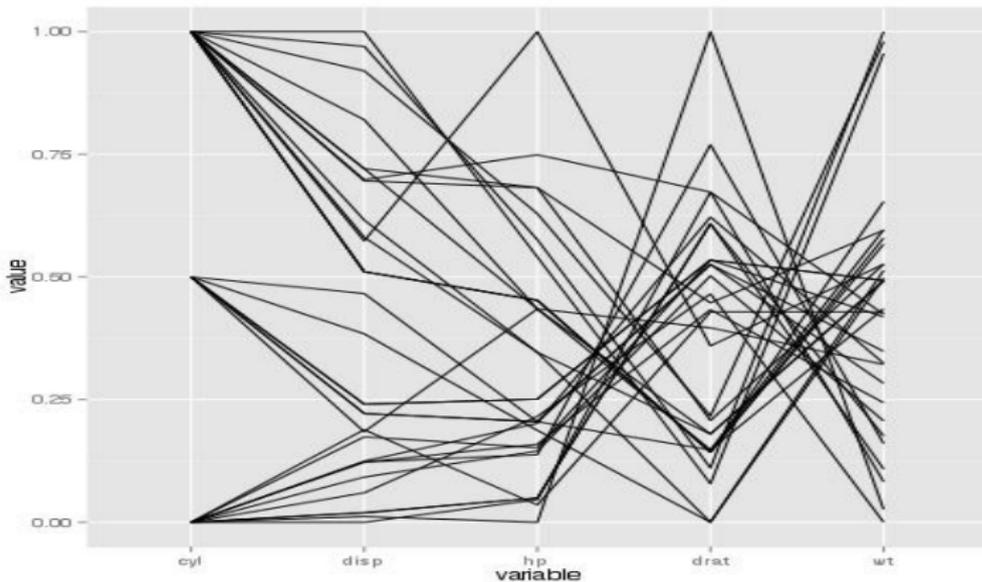
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- Note: Variables are typically centered and scaled.

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- 3. Look at random subset of the data.*

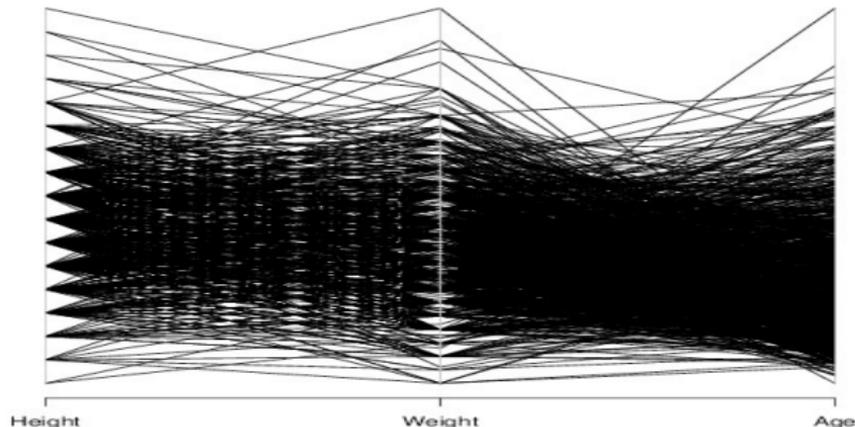
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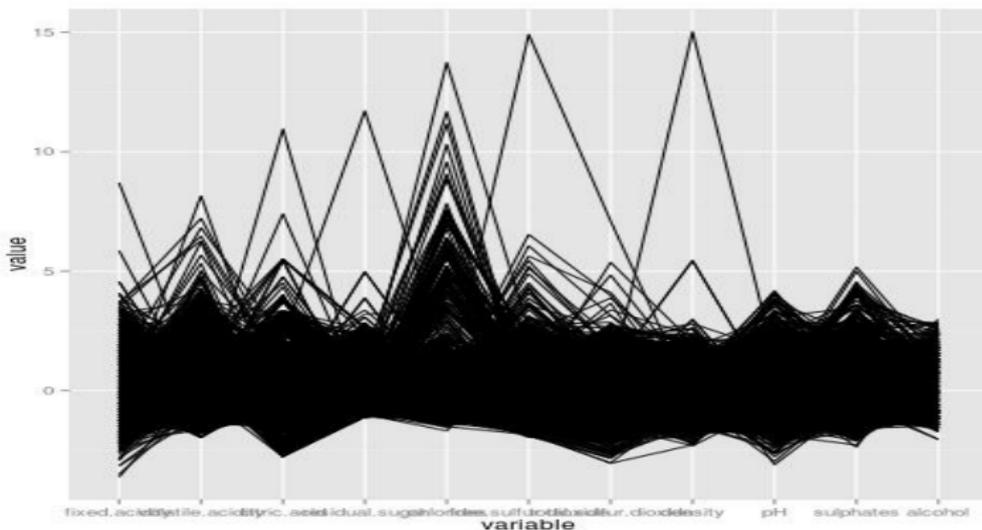
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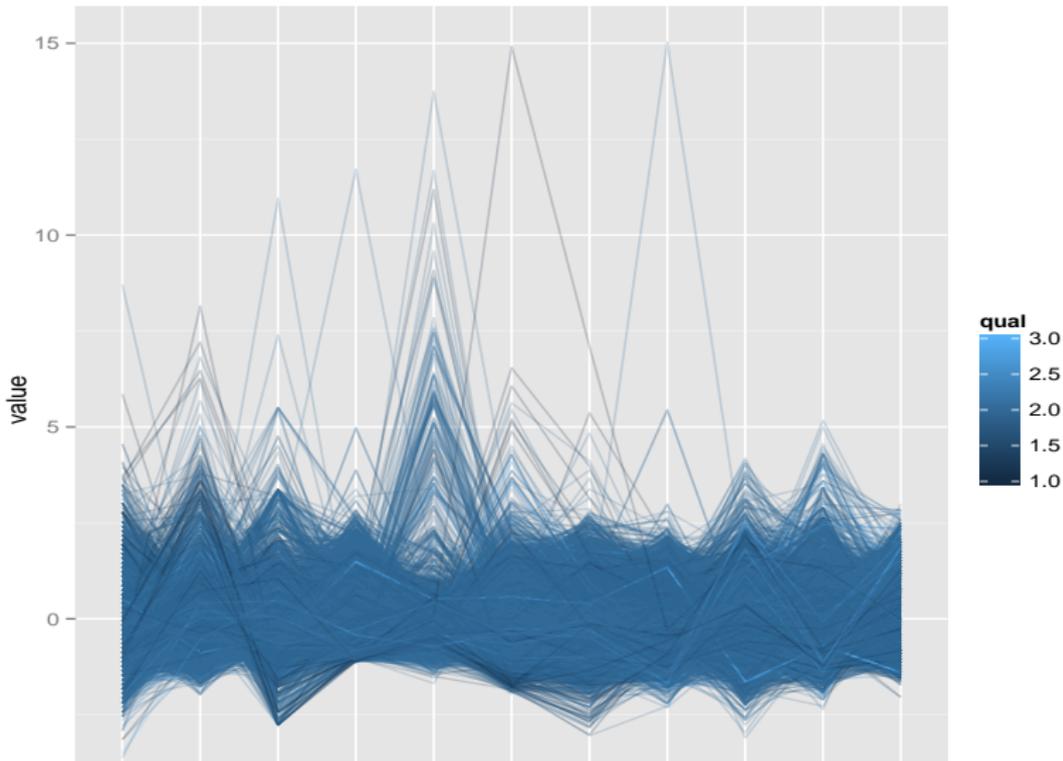
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 - Nice theory, from projective geometry, etc.

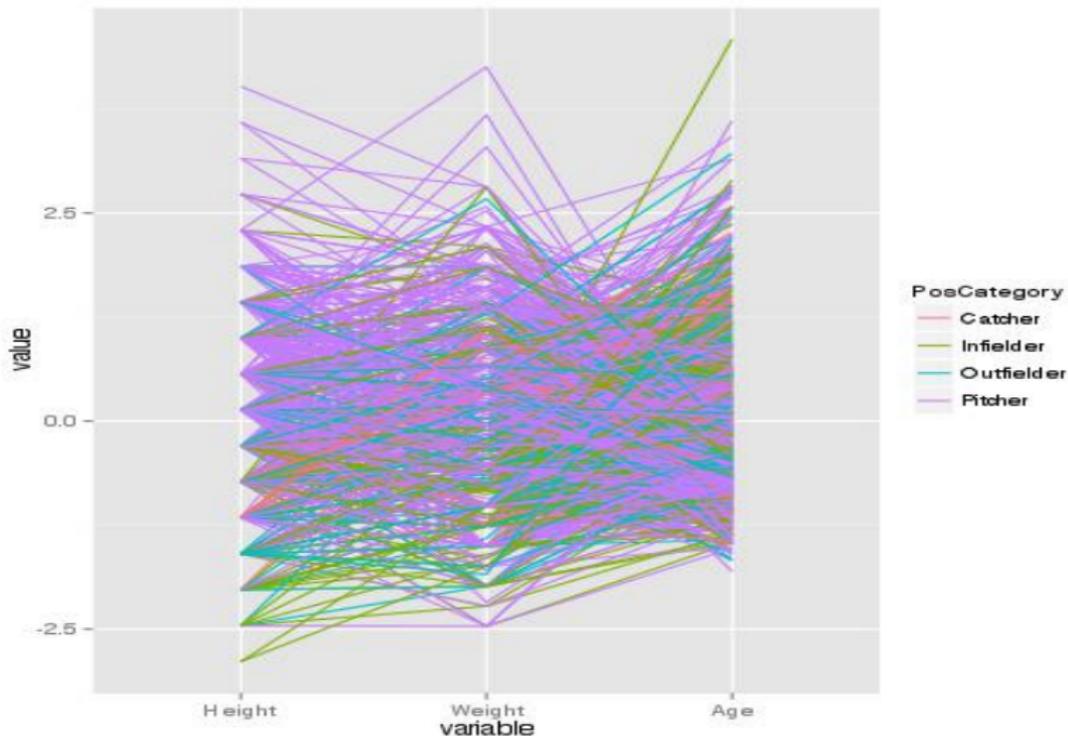
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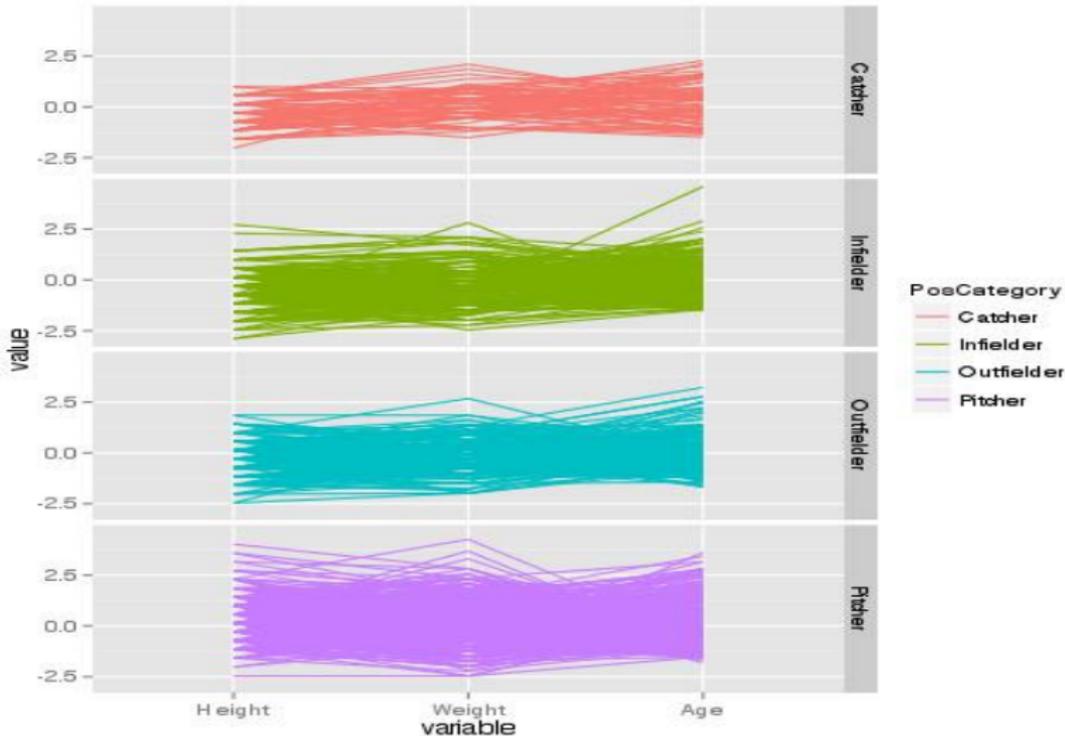
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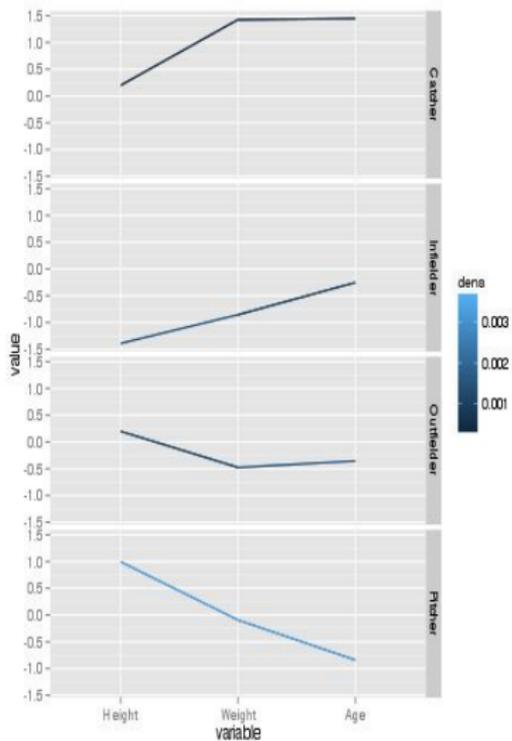
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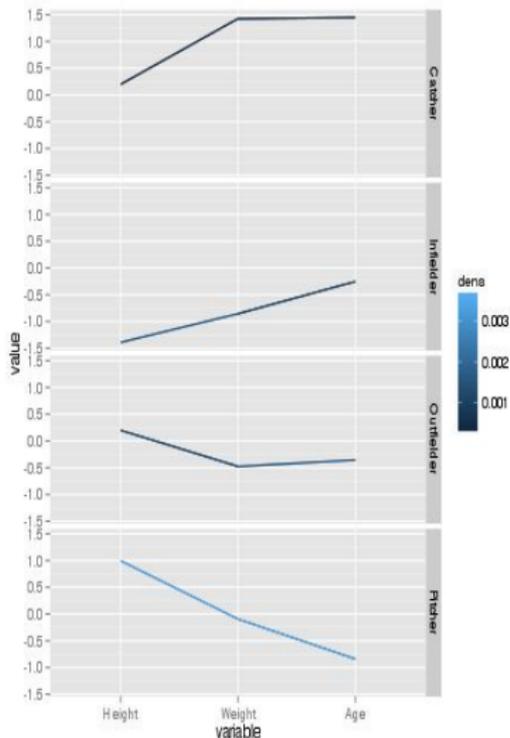
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- (Not related to *parallel coordinate density plots*.)

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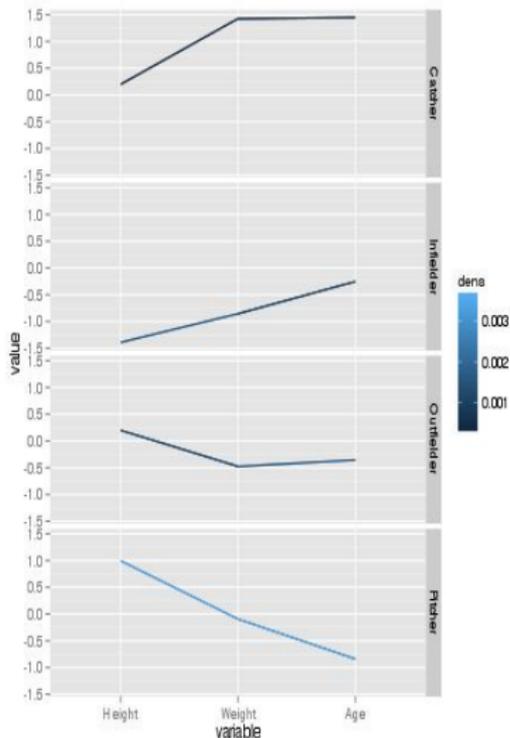


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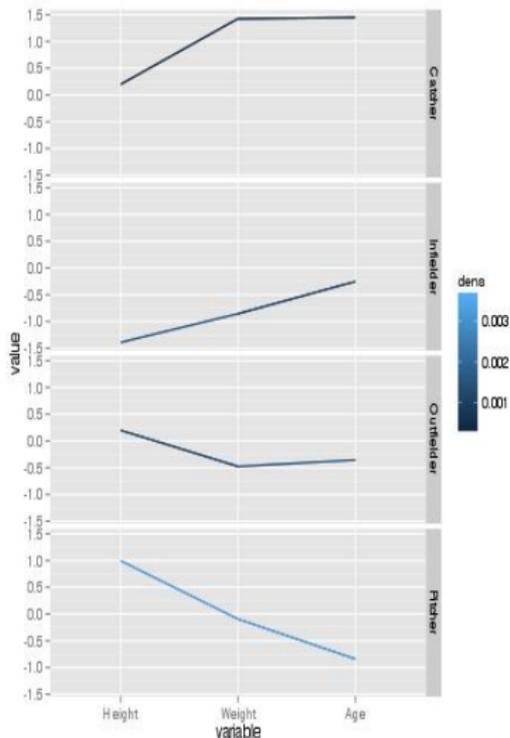
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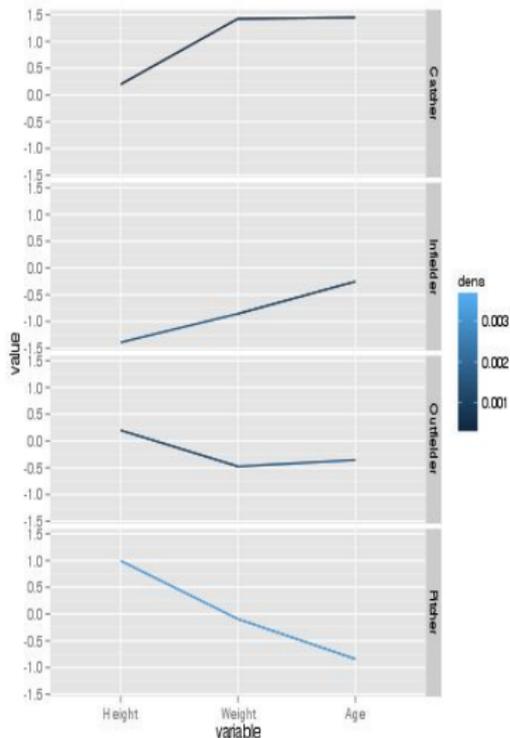
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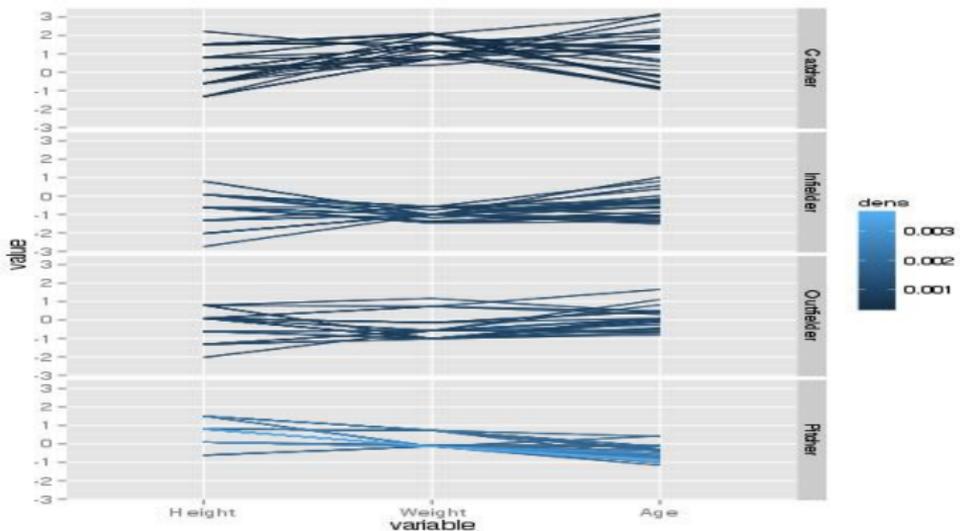
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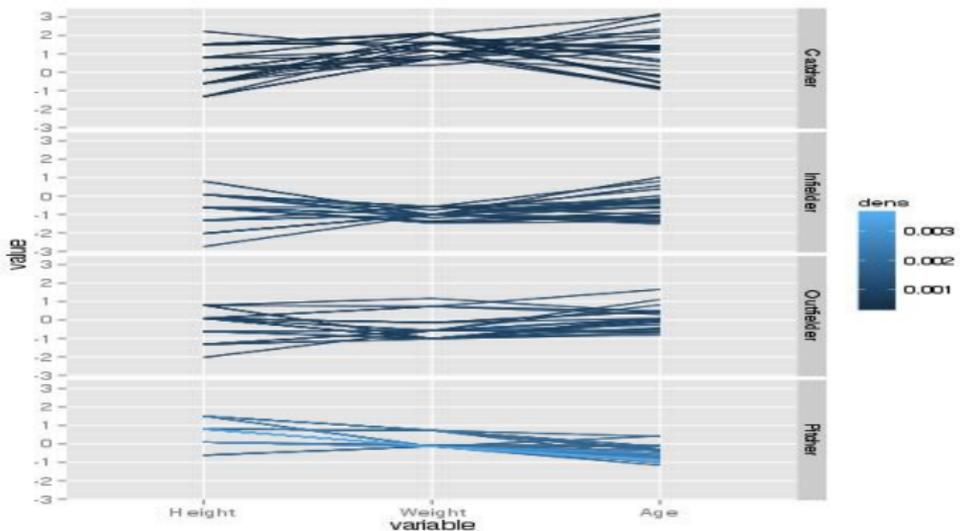
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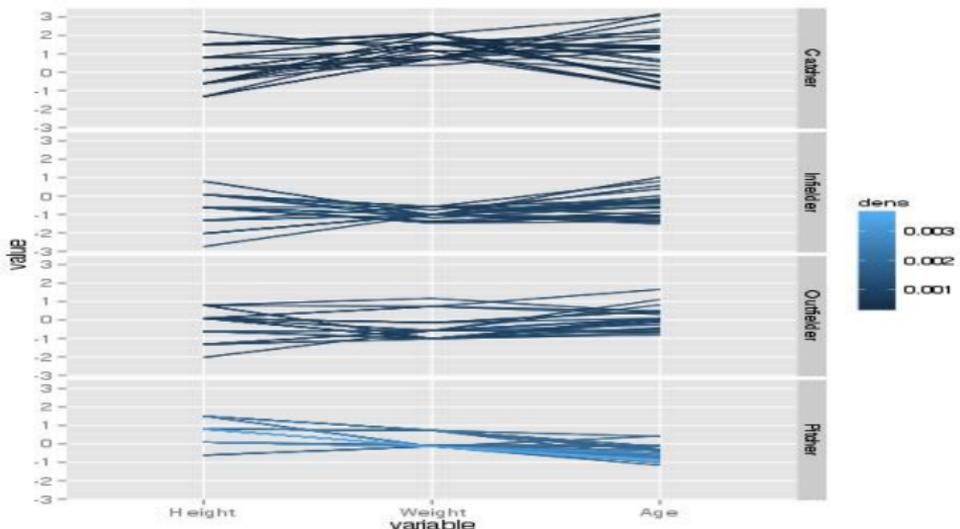
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- Catchers have much more variation.

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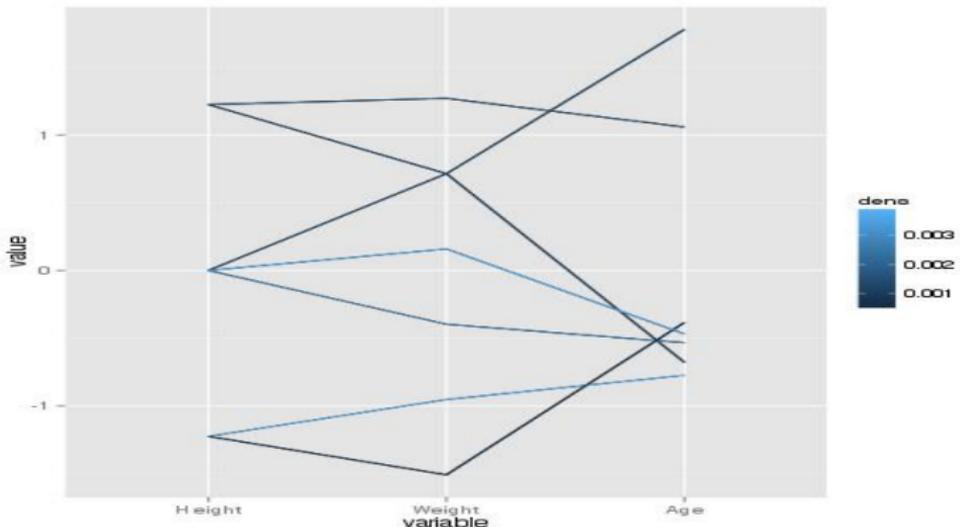
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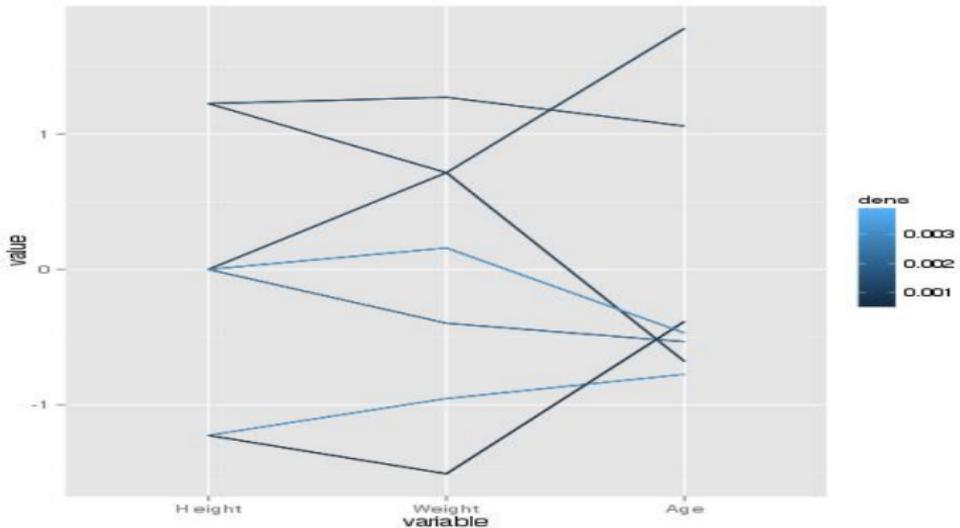
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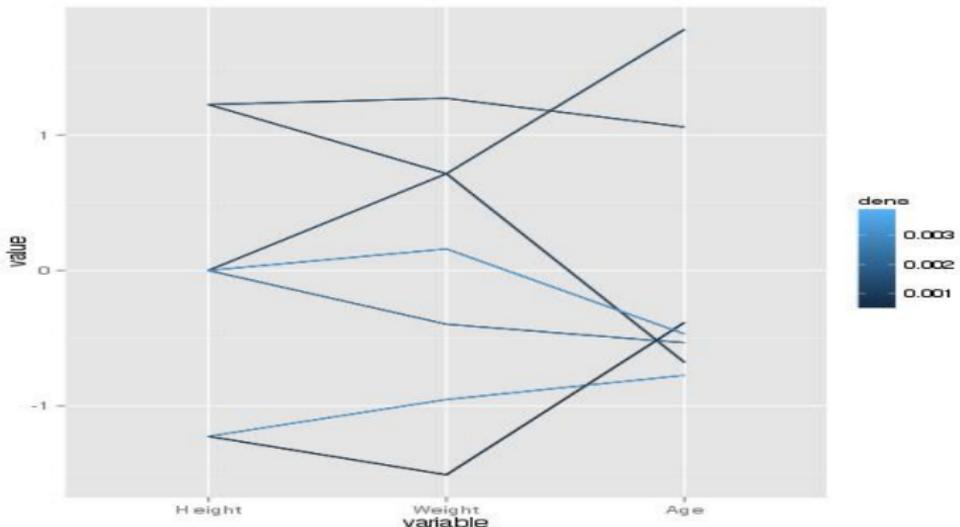
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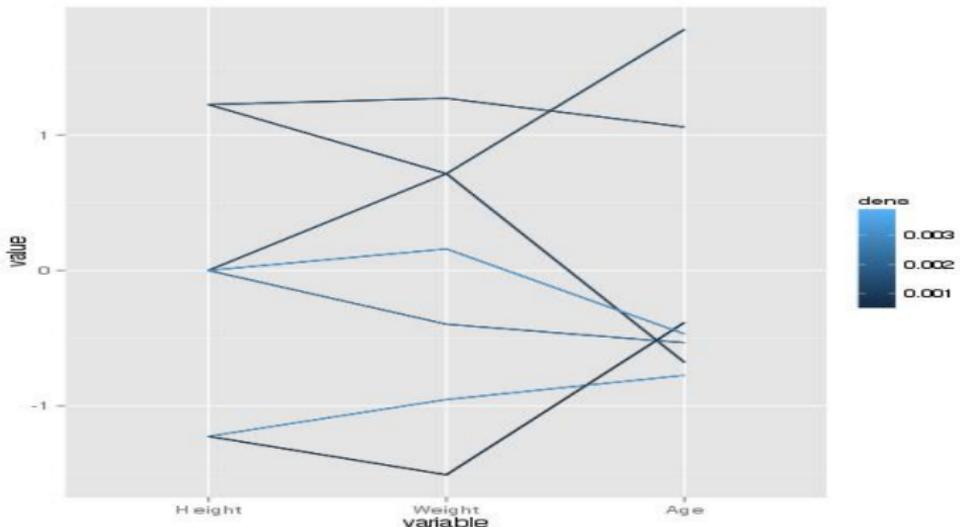
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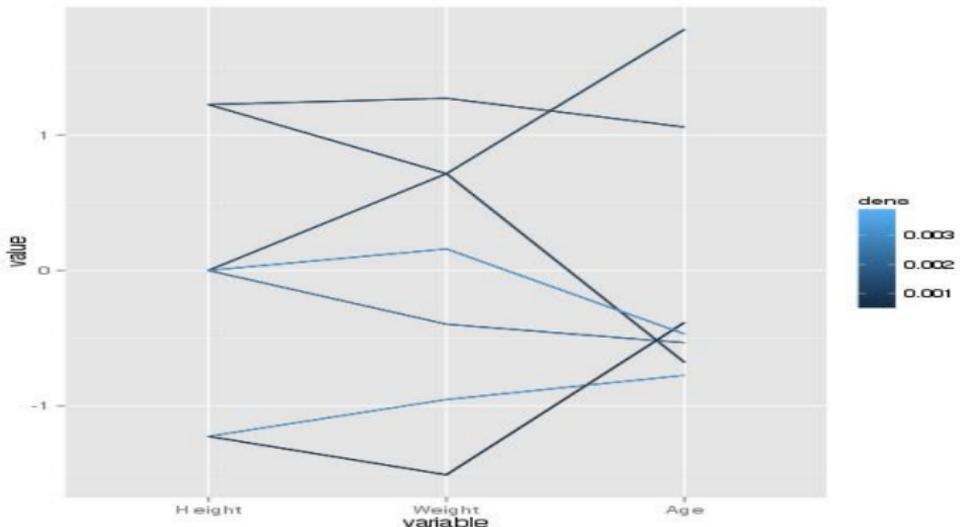
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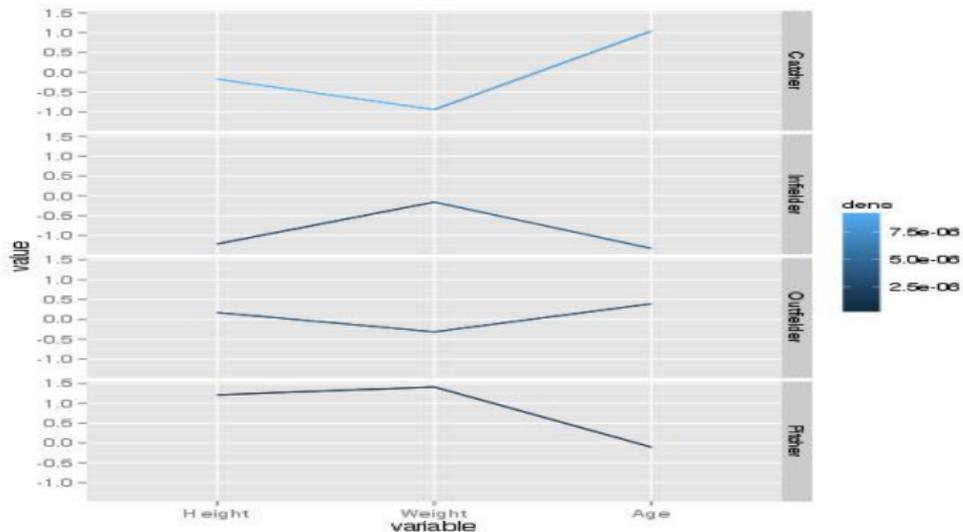
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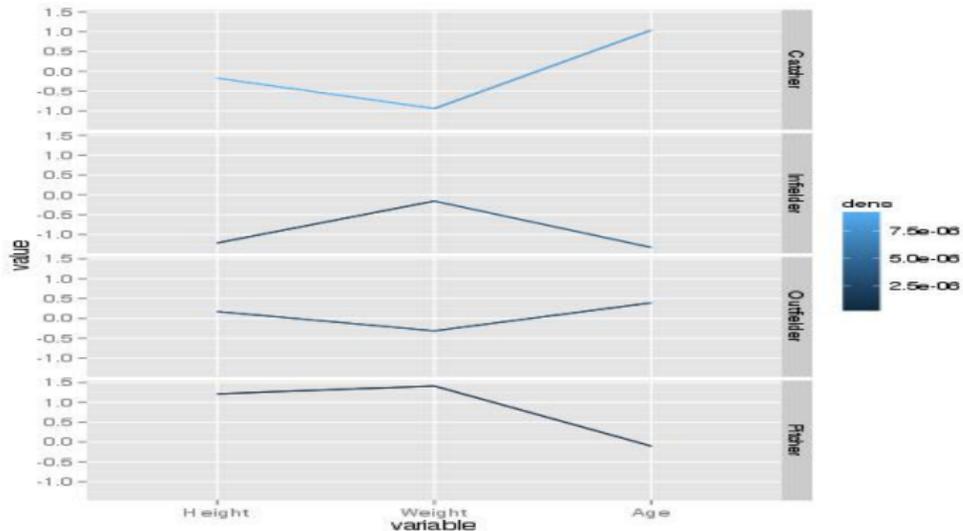
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The unusual ones are thin catchers, fat infielders, very tall/heavy pitchers.

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- Use parallel computing for a lot more speed.